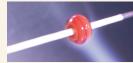


The Striking Sequence

Heat the glass until translucent, glass is almost droopy at this point



Cool until the glow is gone



Reheat at the tip of the flame until it glows orange



Observe the first strike as dark tones bloom



Experiment with the length of the striking time



And/or repeating the striking sequence to achieve different results

Always use proper ventilation.

Striking silver glass by Double Helix: Clio, Ekho, Hyperion, Kalypso, Khaos, Luna 3, Okeanos, Terra 2, and Terranova 2

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The Reducing Sequence

Work in a neutral flame



Cool until the glow is gone



Create a reduction flame by reducing the oxygen, increasing the propane, or both



Gently reheat in the reduction flame



Experiment with the length of the reduction time and/or repeating the sequence to create different effects



An oxydizing flame can be used to "erase" some of the reduction effects

Always use proper ventilation.
Reducing silver glass by Double Helix:
Aion 2, Arke, Aurae, Boreas, Chloe, Clio,
Ekho, Elektra 2.1, Euros, Gaia, Helios,
Hyperion, Iaso, Iris, Kalypso, Melia,
Notos, Nyx, Okeanos, Ossa, Oxalis,
Psyche, Terra 2, Thallo, and Triton.

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